G68 Digital Surround Controller
Installation Guide
Important safety instructions

- Read the instructions.
- Keep these instructions.
- Follow all instructions.
- Do not use this apparatus near water.
- Clean only with a dry cloth.
- Install only in accordance with the manufacturer’s instructions.
- Refer all servicing to approved service personnel.

WARNING: TO REDUCE THE RISK OF FIRE OR ELECTRIC SHOCK, DO NOT EXPOSE THIS APPLIANCE TO RAIN OR MOISTURE.

This apparatus has been designed with Class 1 construction and must be connected to a mains socket outlet with a protective earthing connection (the third grounding pin).

This apparatus uses a single-pole power switch. As a result it is not isolated from AC mains power when switched off at the rear panel. The apparatus may be isolated from mains power either by unplugging the power connector from the rear of the unit, or by unplugging the connector at the opposing end of the power cord or cable from its supply outlet. As a result, either or both of these connectors should remain accessible.

Safety warnings
- Do not expose the product to dripping or splashing.
- Do not place any object filled with liquid, such as a vase, on the product.
- Do not place naked flame sources, such as lighted candles, on the product.

To avoid overheating
- Leave at least 10cm around the equipment to ensure sufficient ventilation.

Do not position the product:
- In direct sunlight.
- Near heat sources, such as a radiator.
- Stacked with any other audio products, as the heat it generates may damage the other products.
- On a soft surface, such as a carpet, which would obstruct the ventilation holes in the base.

The product normally runs warm to the touch.

Radio interference

FCC Warning: This equipment generates and can radiate radio frequency energy and if not installed and used correctly in accordance with our instructions may cause interference to radio communications or radio and television reception. It has been type-tested and complies with the limits set out in Subpart J, Part 15 of FCC rules for a Class B computing device. These limits are intended to provide reasonable protection against such interference in home installations.

EEC: This product has been designed and type-tested to comply with the limits set out in EN55013 and EN55020.
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Copyright and acknowledgements

Sales and service in the UK
Meridian Audio Ltd
Latham Road
Huntingdon
Cambridgeshire
PE29 6YE
England

Tel +44 (0)1480 445678
Fax +44 (0)1480 445686


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Sales and service in the USA
Meridian America Inc
8055 Troon Circle
Suite C
Austell
GA30168-7849
USA

Tel +1 (404) 344 7111
Fax +1 (404) 346 7111

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Introduction

This guide provides full information about unpacking the digital surround controller, connecting it to the other equipment in the system, and configuring it using the front panel. Once you have connected and configured the product, refer to the *G Series System Guide* for information about operating it.

Digital surround controller models

The G68 Digital Surround Controller is available in five different versions depending on the combination of unbalanced (A), balanced (X), and digital (D) outputs, and video (V) switching it provides. The main differences between each of these versions are given in the following table:

<table>
<thead>
<tr>
<th>Product</th>
<th>Analogue outputs</th>
<th>Digital outputs</th>
<th>Video switching</th>
<th>Tuner</th>
</tr>
</thead>
<tbody>
<tr>
<td>G68AXD</td>
<td>8 unbalanced, 4 balanced</td>
<td>10 digital</td>
<td>Component only</td>
<td>Yes</td>
</tr>
<tr>
<td>G68XXD</td>
<td>8 balanced</td>
<td>10 digital</td>
<td>Component only</td>
<td>Yes</td>
</tr>
<tr>
<td>G68ADV</td>
<td>8 unbalanced</td>
<td>10 digital</td>
<td>Yes</td>
<td>Yes</td>
</tr>
<tr>
<td>G68AXV</td>
<td>6 unbalanced, 4 balanced</td>
<td>None</td>
<td>Yes</td>
<td>Yes</td>
</tr>
<tr>
<td>G68XXV</td>
<td>8 balanced</td>
<td>None</td>
<td>Yes</td>
<td>Yes</td>
</tr>
</tbody>
</table>

All versions of the G68 Digital Surround Controller include room correction.
G68 Digital Surround Controller
The G68 is a powerful, flexible surround controller, and represents the centrepiece of the G Series range, with multiple variants available to suit a wide range of applications.

At the heart of the G68 is a powerful DSP engine consisting of five Motorola 56367s running at 150MHz – delivering an incredible 750MIPS (million instructions per second) capability. Processing is performed at high sample rates and with 48-bit precision throughout, ensuring that all filtering, processing, and other operations are carried out beyond the limits of human hearing. The G68 is thus a perfect processor for the very latest in digital audio, such as DVD-Audio and DVD-Video.

Analogue signals are converted via a 24-bit Delta-Sigma converter to high-sample-rate digital on input to the processor, while all digital signals are reclocked to minimise jitter and maintain total data integrity. All versions of the G68 include two six-channel S/PDIF digital inputs (coax), a USB audio input, up to four stereo TOSlink optical inputs, and six more stereo coax digital inputs. In addition, there is a six-channel analogue input, and five stereo analogue inputs.

Video switching
The G68ADV, AXV, and XXV are not only audio processors; they also provide broadcast-quality video switching and signal handling for the highest quality picture you have ever seen. There are four S-video inputs and two outputs; four composite inputs and two outputs; and three component inputs with one output.

Formats supported
The G68 combines controller and surround processor functions, meeting the latest THX specifications and including MPEG, DTS, Dolby, Trifield, and Ambisonic decoding. In many cases the decoders incorporate our own code, giving them superior integration with the Meridian design philosophy, as well as superior performance. As a result, the G68 can decode surround signals from all PCM optical discs. The G68 is thus an ideal complement to a G Series optical disc player like the G98.

Smart Source feature
The G68’s ‘Smart Source’ feature continually monitors the digital inputs and automatically loads the correct decoding software for the format, speaker layout, and encoding of the incoming signal. This capability is enhanced by MHR SmartLink, which provides a digital link between a Meridian optical disc player and processor, carrying explicit information about the nature of the datastream as well as encrypted high-resolution digital signals from DVD-Audio – the first system of its kind to be approved. Virtually all other manufacturers oblige you to go through an analogue connection, losing quality in the process.

You can also store separate parameters for each source (such as DVD) depending on whether the incoming signal is stereo or surround, so that any source material is played with the decoder of your choice.
**Meridian Room Correction**

The G68 incorporates Meridian Room Correction, a unique system that compensates for acoustic deficiencies in your listening room, particularly at the bass end. It achieves this by automatically analysing the room response and then using powerful Digital Signal Processing (DSP) technology to build a set of filters, called a profile. This audibly improves the sound by eliminating resonances and making the decay time consistent for frequencies below about 250Hz.

**Multi-zone capabilities**

All models provide multi-zone/recording features, including two sets of S-video and composite video with conversion from S-video to composite (ADV, AXV, and XXV only) and stereo digital and analogue outputs providing independent sources to two additional zones. Meridian communications (DIN and BNC) are also included along with RS232 and USB serial ports for maintenance and control, an infra-red sensor input, and up to three 12V triggers.

**Integral tuner**

The tuner provides AM (LW/MW) and FM (VHF stereo Band II) reception and is fitted with its own A/D stage. Digital signal processing provides a sophisticated FM stereo blend/width control which allows the user to minimise noise on a received signal. There is also a DSP-based low-pass filter and a whistle filter for improved AM reception.
## Specifications

### Inputs/outputs

<table>
<thead>
<tr>
<th></th>
<th>G68AXD</th>
<th>G68XXD</th>
<th>G68ADV</th>
<th>G68AXV</th>
<th>G68XXV</th>
</tr>
</thead>
<tbody>
<tr>
<td><strong>Digital inputs</strong></td>
<td>6 coax digital inputs, 4 optical digital inputs, 2 6-channel coax inputs, all MHR.</td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td><strong>USB input</strong></td>
<td>1 USB digital input allows connection to a Windows PC or Macintosh.</td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td><strong>Analogue inputs</strong></td>
<td>5 stereo unbalanced; 1 6-channel unbalanced input.</td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td><strong>Digital outputs</strong></td>
<td>Main, Centre/Sub, Sides, Rears, A/B*.</td>
<td>None.</td>
<td>None.</td>
<td>None.</td>
<td>None.</td>
</tr>
<tr>
<td><strong>Unbalanced analogue outputs</strong></td>
<td>Main L/R, Centre/Sub, Sides, Rears, LZ/RZ†.</td>
<td>None.</td>
<td>Main L/R, Centre/Sub, Rears, LZ/RZ†.</td>
<td>Side, Rears, A/B*.</td>
<td>None.</td>
</tr>
<tr>
<td><strong>Balanced analogue outputs</strong></td>
<td>Main L/R, Centre/Sub.</td>
<td>Main L/R, Centre/Sub, Sides/Subs, Rears.</td>
<td>None.</td>
<td>Main L/R, Centre/Sub.</td>
<td>Main L/R, Centre/Sub, Sides/Subs, Rears.</td>
</tr>
<tr>
<td><strong>Zone/Tape</strong></td>
<td>2 analogue outputs, 2 digital outputs.</td>
<td>2 analogue outputs, 2 digital outputs, 2 S-video outputs, 2 composite outputs.</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td><strong>Video</strong></td>
<td>1 component video output, 3 component video inputs.</td>
<td>2 S-video outputs, 4 S-video inputs; 2 composite outputs, 4 composite inputs; 1 component video output, 3 component video inputs.</td>
<td></td>
<td></td>
<td></td>
</tr>
</tbody>
</table>

* A/B: Subs if two or three subs are used. Optional ceiling speakers with future software update.
† LZ/RZ: May be chosen to be any pair from: Main L/R, Centre/Sub, Sides, Rears, Subs.

**Note:** Current software supports a maximum of eight outputs. Future software may support up to 12.

| **Trigger output**   | 12VDC/100mA configurable by source. |                                |                                 |                                 |                                 |
| **Comms**            | 2 5-pin 240° DIN sockets, BNC socket, USB, RS232 interface. |                                |                                 |                                 |                                 |
| **Conversion**       | Up to 192kHz, 24-bit Sigma-Delta conversion on all analogue inputs and outputs. |                                |                                 |                                 |                                 |
| **Formats**          | Include Dolby Digital, DTS, MPEG Surround, and AAC. |                                |                                 |                                 |                                 |
| **DSP modes**        | Direct, Music, Trifield, Ambisonics, Super, Stereo, MusicLogic, Mono, TV Logic, PLIIx Music, PLIIx Movie, PLIIx THX, Discrete, Cinema, PLIIx Mov6, PLIIx Mus6, THX, THX Surround EX, THX Ultra2 Cinema, THX Music. |                                |                                 |                                 |                                 |
| **Power**            | Universal supply 100-240V, 50-60Hz, 40W. |                                |                                 |                                 |                                 |
| **Processing**       | 5 Motorola 56367s running at 150MHz to give a total of approximately 750MIPS. 48-bit arithmetic throughout. |                                |                                 |                                 |                                 |
| **Dimensions**       | 440mm x 132mm x 350mm (17.32” x 5.20” x 13.78”) WHD. |                                |                                 |                                 |                                 |
| **Weight**           | 10kg (22lb) approx. |                                |                                 |                                 |                                 |
| **Controls**         | Front-panel soft keys include control of Source, Copy, Zone, Preset, etc. Standby and display buttons, volume control, mute. Full remote control of all features via MSR+. |                                |                                 |                                 |                                 |
| **Display**          | Multi-character dot-matrix Vacuum Fluorescent Display. |                                |                                 |                                 |                                 |
| **Indicators**       | Standby button lit when off. |                                |                                 |                                 |                                 |
Installing the digital surround controller

This chapter explains how to install the digital surround controller. It describes what you should find when you unpack the product, and how you should connect it to the other equipment in the system.

You should not make any connections to the product or to any other component in the system while the AC power supply is connected and switched on.

Unpacking

The G68 Digital Surround Controller is supplied with the following accessories:

- MSR+ remote control with batteries, manual, and spare key caps.
- Meridian Comms lead.
- Power cord.
- This manual.
- Meridian G Series System Guide.
- Meridian Configuration Program Guide.

In addition, models fitted with an AM/FM Tuner include the following:

- AM antenna.
- FM antenna.
- FM antenna (Belling-Lee) adaptors.

If any of these items are missing please contact your dealer.

Note: You should retain the packaging in case you need to transport the unit.
Audio inputs

Use this connector
MULTI DIG IN 1 (DVD) or D1-D3,
MULTI DIG IN 2 or D4-D6
DIG IN D7 (CD), D8 (DISC), D9 (VCR2),
D10-D12
MULTI AN IN (AUX) or A1-A3
ANALOGUE IN A4 (TAPE), A5 (TV),
A6 (CABLE), A7 (VCR1)
USB INPUT U1
OPTICAL IN O2 (GAME), O3-O5*
ANALOGUE IN MIC (A8-L)

To connect to this
The multichannel digital output of a source such as the G98DH DVD Audio Transport, or three digital sources.
The digital output of a source such as a G08 24-bit Upsampling CD Player or DAB tuner.
A multichannel analogue source such as an SACD player.
The unbalanced analogue output of a source such as a tape recorder, TV tuner, cable box, or VCR.
A computer USB port.
The optical output of a source such as a satellite receiver or computer game console.
An SPL meter for use in room correction configuration.

*On the G68AXD and G68XXD optical input O5 is in the leftmost block of outputs. There is no optical input O1.

The default assignment of the sources to each input is shown in brackets after the input name in the above table. RADIO is normally assigned to the internal tuner. To assign a different input to a source see Configuring sources, page 32.
You can connect up to 12 digital coax sources to the G68 Digital Surround Controller.

- Connect the digital source to one of the digital input sockets of the digital surround controller, using a 75Ω screened coax phono lead.

If the source is a Meridian product connect together the COMMS sockets using the Comms lead provided.

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**To connect to a digital source (eg G06 24-bit CD Player)**

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You can connect up to eight analogue sources to the G68 Digital Surround Controller.

- Connect the analogue source to one of the analogue input sockets of the digital surround controller, using screened coax phono leads.
Installing the digital surround controller

To connect to a computer via USB

You can connect a Windows PC or Macintosh to the G68 via the USB input to allow you to use the G68 as a digital audio output device.

On a PC, Windows XP/SP2 or later is required. On a Macintosh, OSX 10.4 or later is recommended. Linux computers that support USB audio class drivers can also be used.

- Connect the computer’s USB port to USB INPUT U1 on the G68 using a standard USB A-B cable. The flat rectangular end plugs into the PC and the square end into the G68.

The first time that the G68 is plugged in to the PC or Macintosh it will automatically be recognised, and appropriate drivers will be installed. The G68 will then appear as a sound output device called Meridian 48k/16 in the Sound control panel (PC) or Sound system preferences panel (Macintosh).

Note: The computer volume control will have no effect on the playback volume; use the Meridian system control instead.

To connect to a DVD-Audio player with digital multichannel outputs (eg G98DH DVD Audio Transport)

The G68 Digital Surround Controller provides 12 digital coax inputs, six of which can be used as two multichannel inputs from a source with a suitable digital multichannel output, such as the G98DH DVD Player.

- Connect the MAIN DIGITAL OUT on the G98DH to the MULTI DIG IN 1 on the G68, using three 75Ω screened coax phono leads.
- Connect together the COMMS sockets using the Comms lead provided.
To connect to a source with analogue multichannel outputs (eg SACD or DVD-A player)

The G68 Digital Surround Controller provides eight analogue inputs, three of which can be used as a multichannel input from a source with a suitable analogue multichannel output, such as an SACD player.

- Connect the ANALOGUE OUT sockets from the source to the analogue multichannel inputs on the digital surround controller using six phono leads.
- Connect the S-video output from the SACD/DVD-A player to video input S4 (AUX) on the G68, and configure the DISC source to use this video input; see Configuring sources, page 32.
- Optionally connect a digital output from the source to digital input D8 (DISC) on the digital surround controller, using a digital phono lead.

You can then select the source corresponding to the multichannel input (AUX) for playing surround material, and the source corresponding to the digital input (DISC) to decode other formats.

Note: Multichannel analogue sources may have subwoofer level outputs that vary by up to 10dB, so it may be necessary to reduce the LFE level to give correct bass integration; see DSP presets, page 45.
Audio outputs

The G68 hardware architecture is designed to process up to 12 completely independent output channels. Currently the software limits the number of outputs to a total of eight: Main L/R, Centre, Sub, Rears, and either Sides or two more additional subwoofers.

All versions of the G68 provide analogue and/or digital output sockets for these eight speakers. The G68AXD, G68XXD, G68ADV, and G68AXV provide an additional digital stereo output (A/B) which may currently be used for a pair of subwoofers. Future software updates will allow these outputs to be used in addition to side speakers for either extra subwoofers or height channels.

The G68AXD, G68XXD, and G68ADV feature a pair of analogue outputs, LZ/RZ, which can be used for any pair of outputs such as an analogue subwoofer or a pair of analogue rear speakers. In conjunction with the other outputs this will in the future allow these products to drive up to 12 independent outputs.

Digital, balanced, and unbalanced version (G68AXD)

Use this output | To connect to this
---|---
AN OUT LEFT, RIGHT, REAR L, REAR R, CENTRE, SUB, LZ/RZ | The unbalanced analogue input of a power amplifier or active loudspeakers, using screened coax phono leads.
ANALOGUE OUT LEFT, RIGHT, CENTRE, SUB | The balanced analogue input of a power amplifier or active loudspeakers, using XLR connections.
COPY ZONE 2, ZONE 3 ANALOGUE OUT | The unbalanced analogue input of a tape recorder, VCR, or second and third-room systems.
COPY ZONE 2, ZONE 3 DIG OUT | The digital input of a digital recorder, or second and third-room systems.
Digital and balanced version (G68XXD)

<table>
<thead>
<tr>
<th>Use this output</th>
<th>To connect to this</th>
</tr>
</thead>
<tbody>
<tr>
<td>ANALOGUE OUT MAIN L, MAIN R, CENTRE, SUB, REAR L, REAR R, SIDE L, SIDE R</td>
<td>The balanced analogue input of a power amplifier or active loudspeakers, using XLR connections.</td>
</tr>
<tr>
<td>ANALOGUE OUT LZ/RZ</td>
<td>A pair of analogue active speakers, the unbalanced analogue inputs of a power amplifier, or up to two active subwoofers, using screened coax phono leads.</td>
</tr>
<tr>
<td>COPY ZONE 2, ZONE 3 ANALOGUE OUT</td>
<td>The unbalanced analogue input of a tape recorder, VCR, or second and third-room systems.</td>
</tr>
<tr>
<td>COPY ZONE 2, ZONE 3 DIG OUT</td>
<td>The digital input of a digital recorder, or second and third-room systems.</td>
</tr>
</tbody>
</table>
Digital and analogue version (G68ADV)

Use this output
DIGITAL OUT MAIN L/R, CENTRE/SUB, SIDES, REARS, A/B
AN OUT LEFT, RIGHT, REAR L, REAR R, CENTRE, SUB, LZ, RZ
COPY ZONE 2, ZONE 3 ANALOGUE OUT
COPY ZONE 2, ZONE 3 DIG OUT

To connect to this
Digital loudspeakers, using digital coax cables.
The unbalanced analogue input of a power amplifier or active loudspeakers, using screened coax phono leads.
The unbalanced analogue input of a tape recorder, VCR, or second and third-room systems.
The digital input of a digital recorder, or second and third-room systems.
Analogue version (G68AXV)

Use this output

- ANALOGUE OUT LEFT, RIGHT, CENTRE, SUB
- ANALOGUE OUT SIDE L, SIDE R, REAR L, REAR R, L A/B, R A/B
- COPY ZONE 2, ZONE 3 ANALOGUE OUT
- COPY ZONE 2, ZONE 3 DIG OUT

To connect to this

- The balanced analogue input of a power amplifier or active loudspeakers, using XLR connections.
- The unbalanced analogue input of a power amplifier or active loudspeakers, using screened coax phono leads.
- The unbalanced analogue input of a tape recorder, VCR, or second and third-room systems.
- The digital input of a digital recorder, or second and third-room systems.

Zone 2 and 3 audio outputs

Unbalanced analogue outputs

Balanced analogue outputs
Installing the digital surround controller

Balanced analogue version (G68XXV)

Use this output
ANALOGUE OUT LEFT, RIGHT, CENTRE, SUB, REAR L, REAR R, SIDE L, SIDE R
COPY ZONE 2, ZONE 3 ANALOGUE OUT
COPY ZONE 2, ZONE 3 DIG OUT

To connect to this
The balanced analogue input of a power amplifier or active loudspeakers, using XLR connections.
The unbalanced analogue input of a tape recorder, or second and third-room systems.
The digital input of a digital recorder, or second and third-room systems.
To connect the G68AXD, G68XXD, OR G68ADV to Meridian DSP loudspeakers

- Use the Comms part of an M5 lead to connect one of the COMMS sockets on the G68 to the digital speaker you have chosen as the master (typically the centre speaker).
- Use the audio part of the M5 lead to connect the digital speaker to the appropriate digital output socket.

If the system includes more than two Meridian DSP loudspeakers you may use a 511 S-patch box (available separately) to link together the S5 leads from each speaker.

- Connect the COMMS output from the master digital speaker to one socket on the 511 using an S5 lead.
- Link each pair of speakers together with an S5 lead, out of the first speaker and into the second speaker, as shown in the diagram.
- Connect the inputs to the first speaker of each additional pair to the 511 (Comms) and the appropriate output of the G68 (audio), using an S5 lead.

The speakers should then be configured appropriately as master and slaves, and Left, Right, Centre, Surround; see Meridian DSP Loudspeaker User Guide for more details.
To connect the G68 to power amplifiers or to analogue active and passive speakers powered by a Meridian G41

All versions of the G68 provide six balanced or unbalanced analogue outputs to allow you to connect to six power amplifiers and passive loudspeakers, or 300 Series Active and Passive Installation Loudspeakers powered by the G41 Active Crossover Amplifier.

- Connect the LEFT and RIGHT analogue outputs to the power amplifier inputs for the main front loudspeakers.
- Connect the CENTRE analogue output to the power amplifier input for the centre loudspeaker.
- Connect the REAR L and REAR R analogue outputs to the power amplifier inputs for the rear loudspeakers.

When the G41 is used with five speakers, as shown above, inputs A and B for the rear speakers are unbalanced inputs. If you have a G68XXD or G68XXV use the unbalanced LZ and RZ outputs.

- If the system includes a subwoofer connect the SUB analogue output to an active analogue subwoofer, such as the Meridian SW1600.
To connect to an active subwoofer (e.g., Meridian SW1600 or SW5500)

- Connect the SUB analogue output socket from the G68 Digital Surround Controller to the subwoofer’s line-level input using a phono lead.

The Meridian SW1600 and SW5500 subwoofers provide both digital and analogue inputs, allowing you to connect them to either the digital or analogue subwoofer outputs of the G68. The analogue connection must be used if you do not have a digital main speaker.

On the G68AXD or G68XXD use the RZ output (or RZ and LZ if you have two subwoofers).

The digital surround controller provides a very high-quality crossover for the subwoofer, and for best results you should use this instead of the subwoofer’s crossover. To do this remove any crossover in the subwoofer or set it to its highest setting (e.g., 200Hz). The subwoofer crossover can be set from the front panel of the G68; see *Subwoofer crossover frequency*, page 42.
Video connections

G68AXD and G68XXD Digital Surround Controllers

The Meridian G68AXD and G68XXD provide video switching of component video sources only.

Use this connection

Y1 (DVD), Y2 (CABLE), Y3 (SAT)

To connect to this

The component video output of a video source (interlaced or HD), using a 75Ω coax cable with phono connectors.

COMPONENT OUT

The component video input of a TV or monitor, using a 75Ω coax cable with phono connectors.
G68ADV, G68AXV, and G68XXV Digital Surround Controllers

The Meridian G68ADV, G68AXV, and G68XXV provide video switching of component, S-video, and composite video sources to the main video outputs.

They also provide independent S-video and composite video switching of video to COPY ZONE 2 and ZONE 3 outputs, for recording or control of up to two additional rooms.
Video outputs
The following table gives details of the video outputs:

<table>
<thead>
<tr>
<th>Use this output</th>
<th>To connect to this</th>
</tr>
</thead>
<tbody>
<tr>
<td>MAIN OUT</td>
<td>The composite video input of a TV or monitor, using a 75Ω coax cable with phono connectors.</td>
</tr>
<tr>
<td>COPY ZONE 2, ZONE 3 COMPOSITE OUTPUTS</td>
<td>The composite video input of a video recorder or second zone inputs, using a 75Ω coax cable with phono connectors.</td>
</tr>
<tr>
<td>MAIN S-VIDEO OUTPUT</td>
<td>The S-video input of a TV or monitor, using an S-video cable.</td>
</tr>
<tr>
<td>COPY ZONE 2, ZONE 3 S-VIDEO OUTPUTS</td>
<td>The S-video input of a video recorder, using an S-video cable.</td>
</tr>
<tr>
<td>COMPONENT OUT</td>
<td>The component video input of a TV or monitor, using a 75Ω coax cable with phono connectors.</td>
</tr>
</tbody>
</table>

Video inputs
The following table gives details of the video inputs:

<table>
<thead>
<tr>
<th>Use this input</th>
<th>To connect to this</th>
</tr>
</thead>
<tbody>
<tr>
<td>V1 (VCR), V2 (TV), V3 (CAB), V4 (GAME)</td>
<td>The composite video output of a video source, using a 75Ω coax cable with phono connectors.</td>
</tr>
<tr>
<td>S1 (DVD), S2 (VCR), S3 (SAT), S4 (AUX)</td>
<td>The S-video output of a video source, using an S-video cable.</td>
</tr>
<tr>
<td>Y1 (DVD), Y2 (CABLE), Y3 (SAT)</td>
<td>The component video output of a video source (interlaced or HD), using a 75Ω coax cable with phono connectors.</td>
</tr>
</tbody>
</table>

The default assignment of sources to each input is shown in brackets after the input name in the above table. To assign a different input to a source see Configuring sources, page 32.

There is no format conversion for the main outputs. However, there is conversion from S-video to composite for the ZONE 2 and 3 composite outputs.
To connect the G68ADV, G68AXV, or G68XXV for video switching

- Connect up to four S-video sources to the S-video inputs S1 to S4 on the G68.
- Connect up to four composite video sources to the composite video inputs V1 to V4 on the G68.
- Connect the composite MAIN OUT and S-video MAIN OUT from the G68 to the corresponding inputs on your television or monitor.

Unless you have used the default assignment of inputs to sources, as shown on the back panel, configure the sources appropriately as described in Configuring sources, page 32.
To connect to a G98DH DVD Audio Transport with video switching in the G68 and scaling in the G98

If you are using the G68ADV, AXV, or XXV Digital Surround Controller in conjunction with a G98DH DVD Audio Transport, you can perform video switching in the G68 but take advantage of the video format conversion and scaling in the G98 to drive the display device.

- Connect the composite, S-video, and component outputs from the G68 to the V1, S1, and Y1 inputs on the G98.

- Connect the video sources to the COMPOSITE IN, S-VIDEO IN, and COMPONENT IN sockets on the G68.

- Connect the appropriate output from the G98 to your display device.

- Connect together the COMMS sockets of the G98 and G68 using the Comms lead provided.

- Configure the G98 to Type 4; see the G Series DVD Player Installation Guide.
To connect the G68ADV, G68AXV, or G68XXV to an audio/video recorder or second zone

The G68 can copy the currently selected audio and video inputs to two different outputs, called COPY ZONE 2 and ZONE 3, for recording, or for controlling one or two other rooms. For example, a G51 Receiver could be used in a second room to listen to a source connected to the G68.

To record audio and video
- Connect the appropriate COPY/ZONE video and audio outputs to the video and audio inputs of the VCR.
- Connect the video and audio outputs from the VCR to appropriate inputs on the G68.

To control a second room
- Connect the ZONE 3 outputs to ANALOGUE IN 4 on the G51.
- Connect the composite ZONE 3 outputs to the TV or monitor in ZONE 3.
- Configure the G51 for a second zone.

For more information see the Meridian Three Room Plus guide at www.meridian-audio.com.
Installing the digital surround controller

**Tuner and communications connections**

**Use this connection** | **To connect to this**
--- | ---
DIN COMMS | Other Meridian G Series, 500 Series, or 800 Series equipment, or Meridian DSP loudspeakers.
BNC COMMS | Future Meridian components.
RS232 connection | A computer, for configuring the digital surround controller.
USB connection | A computer, for configuring the digital surround controller.
IR IN | A G12 IR Receiver, or approved alternative infra-red repeater. Contact your dealer for details.
ANTENNA FM, AM | FM and AM antennae.
TRIG 1, TRIG 2, TRIG 3* | Other equipment, via mono 3.5mm jack plug outputs (centre pin hot) providing 12VDC. They are always low in standby. By default they are high for all sources, so can be used to bring a G Series power amplifier out of standby. Alternatively you can program them to be high for specific sources; eg to control a projection screen.

*On the G68AXD and G68XXD the trigger outputs are in the leftmost block of outputs.
To connect to other Meridian G Series, 500 Series, or 800 Series equipment

In a system of Meridian products the products should be linked together in a chain, via the COMMS sockets, using the Comms leads supplied with each product. The sequence in which you connect the units is not important.

One of the products acts as the controller for the system, receiving infra-red commands from the MSR+, and then, if appropriate, relaying them to the other products via the Comms link. The following procedure should be used to set up the Comms correctly between several products:

• Switch all the units to standby.
• Press **Clear** (MSR+).

Each unit will display:

![](image)

All the other units will be configured as non-controllers, and display:

![](image)

The system is now ready for use.

If the automatic setup does not work, first make sure you are operating the MSR+ from a position where all the units can receive the infra-red, and try again. Then:

• Check that none of the units have been configured to be IR Controller; see **Settings**, page 35. Either all products should be set to Auto, or one should be configured as Controller and the others as Not Controller.

**Note:** Do not, under any circumstances, connect any equipment other than Meridian G Series or 800 Series to any socket marked COMMS on the back of the product.
To connect FM and AM antennae (products fitted with AM/FM Tuner)

- Connect an FM antenna or split-flex dipole to the FM Coax connector, if necessary using the adaptor provided.

In the UK use a female Belling-Lee (VCR) connector.

Although the FM tuner is very sensitive, the FM antenna is supplied for basic installation only, and for best performance and lowest noise use a high-quality antenna placed as high as possible and oriented towards the transmitter.

**Note:** For all outdoor antennae we strongly recommend you use a qualified installer who will comply with local safety regulations.

- Connect an AM antenna to the AM connector by pressing the tabs and inserting a bare wire into each hole. The ground connection (black on the supplied AM antenna) should be connected to the socket marked GND.

The product is supplied with an indoor loop antenna. This is directional, and for best results you will need to orient it, and this may be station dependent.

- Place the antenna as far away from other electrical equipment and as high as possible.

For best AM results use an external AM antenna.

**Note:** For AM you must fit a good ground as well as an antenna.

The tuner can be used with most proprietary indoor AM, FM, or combi (AM/FM) antennae. It is possible in some cases to use a trigger output (+12V) from the G68 to power such devices.

For more details, look at the Library/Applications sections of the Meridian web site at www.meridian-audio.com/lib-apps.htm.
Configuring the digital surround controller

This chapter explains how to configure the digital surround controller using the Configuration Wizard. Alternatively, for complete control over all aspects of the product’s configuration you can set up the unit from a computer using the Meridian Configuration Program. For full information refer to the Meridian Configuration Program Guide available separately.

Configuration Wizard

The Configuration Wizard leads you through the correct sequence to configure your digital surround controller. Alternatively, you can skip between the configuration stages, which allow you to reset the configuration, or configure the sources or other settings of the digital surround controller.

To run the Configuration Wizard

- If necessary press On/Off to put the digital surround controller into standby.
- Press More.

If the product is locked the display shows:

- Press Unlock to unlock it, then press More.

The displays then shows:

- Press Wizard.

Follow the sequence of configuration stages described in the following pages, pressing Next to proceed after each stage.

At any stage in the Configuration Wizard the following options are available:

<table>
<thead>
<tr>
<th>To do this</th>
<th>Press</th>
</tr>
</thead>
<tbody>
<tr>
<td>Go back to an earlier configuration option</td>
<td>Back</td>
</tr>
<tr>
<td>Return to the title screen for the stage</td>
<td>Home</td>
</tr>
<tr>
<td>Exit from the configuration menus</td>
<td>On/Off</td>
</tr>
<tr>
<td>Display help about the current option</td>
<td>More</td>
</tr>
</tbody>
</table>
Stage 1: Resetting the product

The digital surround controller provides several alternative standard settings, called Types, which configure all aspects of the product into the most commonly needed configurations.

Choosing one of the Types overrides any other configuration you may have performed, and so can be used to reset the configuration of the unit.

To reset the configuration

• Press Wizard.

The display shows the title screen for stage 1:

```
Press More for help
1: Reset settings
Back Enter Skip
```

• Press Enter to proceed or Skip to go stage 2.

If you pressed Enter the display shows:

```
Reset all settings?
Back Yes
```

• Press Yes to proceed or Back to exit.

The display shows the current Type:

```
7.1, All Mkn, Mono/Thx Sub
Type 1
Back Next ▼ ▲
```

• Press ▲ or ▼ to step through the available Types.

A description of the speakers for each type is shown on the top line of the display. As you select each Type the digital surround controller is reset to that Type.

When you have selected the Type you want:

Either:

• Press Next to proceed to configuring speakers, as described in the next section.

Or:

• Press On/Off to return to standby.
### Types

The following table lists the available Types:

<table>
<thead>
<tr>
<th>Type</th>
<th>Speakers</th>
<th>Music Sub</th>
<th>Logic Sub</th>
<th>5.1 Movie Sub</th>
</tr>
</thead>
<tbody>
<tr>
<td>0</td>
<td>All analogue.</td>
<td>LFE</td>
<td>Centre</td>
<td>LFE</td>
</tr>
<tr>
<td>1</td>
<td>All analogue.</td>
<td>Mono</td>
<td>Mono</td>
<td>Mono</td>
</tr>
<tr>
<td>2</td>
<td>All digital.</td>
<td>LFE</td>
<td>Centre</td>
<td>LFE</td>
</tr>
<tr>
<td>3</td>
<td>All digital, large centre.</td>
<td>None</td>
<td>None</td>
<td>None</td>
</tr>
<tr>
<td>4</td>
<td>Digital left, right, and centre.</td>
<td>LFE</td>
<td>Centre</td>
<td>LFE</td>
</tr>
<tr>
<td>5</td>
<td>Digital left and right.</td>
<td>LFE</td>
<td>Centre</td>
<td>LFE</td>
</tr>
</tbody>
</table>

Music Sub refers to a subwoofer used for all Music DSP presets, Logic Sub to a subwoofer used for all Logic DSP presets, and 5.1 Movie Sub to a subwoofer used for all 5.1 Movie DSP presets; see *Speaker layouts*, page 45.

LFE subwoofer is only active in multichannel presets. Mono and Centre Subwoofers are active in all presets.

Note that any Types stored using the Meridian Configuration Program will also be available in this list; see the *Meridian Configuration Program Guide* for more information.
Stage 2: Configuring speakers

The Speakers configuration stage allows you to set up the digital surround controller for the particular arrangement of loudspeakers in your system.

**To configure the speakers**

*Either:*

- Press **Next** after resetting the product; see *Resetting the product*, page 28.

*Or:*

- Press **Wizard**; see page 27.
- Press **Skip** to skip past the Reset settings menu.

The display shows the title screen for stage 2:

```
2: Select speakers
  Press More for help
```

- Press **Enter** to proceed or **Skip** to go to stage 3.

The display shows the first speaker configuration option:

```
Number of Subwoofers:
  one
```

- Press **Next** or **Back** to step between options.

A description of each option is shown on the top line of the display, and its current value is shown below this to the right.

The options are summarised in the table on the next page.

**To change an option**

- Press ▲ or ▼ to step between the alternative values for the option.

When you have stepped through all the speaker options the display shows:

```
Speaker choice finished.
```

*Either:*

- Press **Next** on the last option of the last speaker to proceed to configuring sources, as described in the next section.

*Or:*

- Press **On/Off** to return to standby.

If you press **On/Off** before completing the configuration a warning is displayed, giving you the option of continuing or abandoning the configuration.
## Speaker options

The following table summarises the speaker options:

<table>
<thead>
<tr>
<th>Option</th>
<th>Values</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>Number of Subwoofers:</td>
<td>none, one, two, three</td>
<td>How many subwoofers.</td>
</tr>
<tr>
<td>The main L&amp;R speakers are:</td>
<td>small analogue/THX, small DSP, large analogue, large DSP</td>
<td>The types of the main left and right speakers. If you have no subwoofers, you cannot specify small main speakers.</td>
</tr>
<tr>
<td>The Centre is used:</td>
<td>always, never, for music, for movies</td>
<td>When the centre speaker is to be available.</td>
</tr>
<tr>
<td>The Centre speaker is a:</td>
<td>small analogue/THX, small DSP, large analogue, large DSP</td>
<td>The type of the centre speaker.*</td>
</tr>
<tr>
<td>Number of Surrounds:</td>
<td>none, two, four</td>
<td>The total number of rear and side surround speakers.</td>
</tr>
<tr>
<td>The Side speakers are:</td>
<td>small analogue/THX, small DSP, large analogue, large DSP</td>
<td>The types of the side speakers.*</td>
</tr>
<tr>
<td>The Rear speakers are:</td>
<td>small analogue/THX, small DSP, large analogue, large DSP</td>
<td>The types of the rear speakers.*</td>
</tr>
<tr>
<td>The Subs are used:</td>
<td>for movies only, always</td>
<td>When the subwoofers are used. If you have small main speakers, the subwoofer must always be used.</td>
</tr>
<tr>
<td>The Sub handles:</td>
<td>all the bass, only the LFE</td>
<td>Whether to use the subwoofer for all bass or just the LFE channel. Only available if there is only one subwoofer.</td>
</tr>
<tr>
<td>The bass balance is:</td>
<td>neutral, heavy</td>
<td>Whether the bass is distributed to all the large speakers and subwoofer (heavy) or just the subwoofer (neutral – recommended). Only available if there is only one subwoofer, and it handles all the bass not just the LFE.</td>
</tr>
<tr>
<td>The 2 Subs are used for:</td>
<td>Left and Right, Front and Surround</td>
<td>If there are two subwoofers, their position. Only available if there are two subwoofers.</td>
</tr>
<tr>
<td>The sub is:</td>
<td>analogue, digital</td>
<td>The type of subwoofer(s).</td>
</tr>
</tbody>
</table>

*If you have small main speakers, you cannot specify small centre or surrounds.*
Stage 3: Configuring sources

The digital surround controller provides up to 12 sources corresponding to the 12 source keys on the MSR+:

- CD
- RADIO
- DVD
- AUX
- DISC
- TAPE
- TV
- CABLE
- SAT
- VCR1
- VCR2
- GAME

For each source the Configure sources stage allows you to configure a series of options, including:

- Whether it is in use.
- The label used for it on the front-panel display.
- The audio input it selects.
- The TRIGGER output level it selects.

The procedure for doing this is as follows.

**To configure a source**

*Either:*
- Press **Next** after configuring speakers; see page 30.

*Or:*
- Press **Wizard**; see page 27.
- Press **Skip** to skip past the Reset settings and Select speakers menus.

The display shows the title screen for stage 3:

- Press **Enter** to proceed or **Skip** to go to stage 4.

The display shows the first source and the first configuration option for that source, whether it is in use:

- Press **Next** or **Back** to step between options.

The top line of the display shows a description of each option, and its current value is shown to the right of the source name.

When changing the source name, **Next** and **Back** step between character positions.

The options are summarised in the table on the next page.

**To change an option**

- Press ▲ or ▼ to step through the alternative values for the option.

**To move to the next source**

- Press **Source**.

When you have finished configuring sources:

*Either:*
- Press **Next** on the last option of the last source (Game) to proceed to configuring settings, as described in the next section.

*Or:*
- Press **On/Off** to return to standby.
Source options

The following table summarises the source options:

<table>
<thead>
<tr>
<th>Option</th>
<th>Values</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>The source is:</td>
<td>in use, not in use</td>
<td>Whether the source is enabled.</td>
</tr>
<tr>
<td>Audio input:</td>
<td>D1-D12, MD1-MD2, U1, O2-O5, Tuner, A1-A8, MA1, Last Valid*</td>
<td>The audio input used for the source; digital, multichannel digital, USB, optical, tuner, analogue, or multichannel analogue.</td>
</tr>
<tr>
<td>Composite input:†</td>
<td>V1-V4, Last Valid*</td>
<td>Composite video input used for the source.</td>
</tr>
<tr>
<td>S input:†</td>
<td>S1-S4, Last Valid*</td>
<td>S-video input used for the source.</td>
</tr>
<tr>
<td>Component Input:</td>
<td>Y1-Y3, Last Valid*, Blank</td>
<td>Component video input used for the source.</td>
</tr>
<tr>
<td>Source name:</td>
<td></td>
<td>Any name of up to five characters.</td>
</tr>
<tr>
<td>Copy/Zone use main inputs:</td>
<td>yes, no</td>
<td>If no, provides options for feeding separate inputs to the Copy/Zone outputs.</td>
</tr>
<tr>
<td>Copy/Zone 2 audio input:</td>
<td>D1-D12, MD1-MD2, U1, O2-O5, Tuner, A1-A8, MA1, Last Valid*</td>
<td>The audio input used for Copy/Zone 2.</td>
</tr>
<tr>
<td>Copy/Zone 2 video input:†</td>
<td>V1-V4, S1-S4, Last Valid*</td>
<td>The video input used for Copy/Zone 2.</td>
</tr>
<tr>
<td>Zone 3 audio input:</td>
<td>D1-D12, MD1-MD2, U1, O2-O5, Tuner, A1-A8, MA1, Last Valid*</td>
<td>The audio input used for Zone 3.</td>
</tr>
<tr>
<td>Zone 3 video input:†</td>
<td>V1-V4, S1-S4, Last Valid*</td>
<td>The video input used for Zone 3.</td>
</tr>
<tr>
<td>Trigger #1:</td>
<td>High, Low, Last Valid</td>
<td>Trigger outputs for the source.</td>
</tr>
<tr>
<td>Trigger #2:†</td>
<td>High, Low, Last Valid</td>
<td>Trigger outputs for the source.</td>
</tr>
<tr>
<td>Trigger #3:†</td>
<td>High, Low, Last Valid</td>
<td>Trigger outputs for the source.</td>
</tr>
<tr>
<td>Comms Type:</td>
<td>CD 1C, Tuner 2C, DVD 3C, 4C-8C, No Comms NC</td>
<td>Set to NC unless the source is a Meridian product.</td>
</tr>
<tr>
<td>Comms Address:</td>
<td>1A-8A</td>
<td>Allows you to have up to eight of each source type.</td>
</tr>
</tbody>
</table>

*Last Valid leaves the input set to the last input you selected.
†Not applicable to the G68AXD or G68XXD.
The next stage allows you to configure other aspects of the product’s operation.

To configure other settings

Either:

• Press **Next** after configuring the sources; see page 32.

Or:

• Press **Wizard**; see page 27.
• Press **Skip** to skip past the stages 1 to 3.

The display shows the title screen for stage 4:

![4: Other settings](image)

• Press **Enter** to proceed or **Skip** to go to the calibration procedure.

The first setting is displayed:

![Tuner region](image)

A description of each setting is shown on the top line of the display, and its current value is shown to the right of the display.

The settings are summarised in the table on the next page.
Settings

The following table summarises the product settings:

<table>
<thead>
<tr>
<th>Option</th>
<th>Values</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>Tuner region:</td>
<td>Europe/elsewhere, Japan, USA</td>
<td>Band selection (MW/LW or AM), tuning steps, and FM deemphasis standard. For all countries except the USA or Japan use the Europe setting.</td>
</tr>
<tr>
<td>The fan is:</td>
<td>used as necessary, never used</td>
<td>Specifies how the temperature controlled fan operates.</td>
</tr>
<tr>
<td>Distance measurement:</td>
<td>feet/inches, metres</td>
<td>Units for displaying and entering distances.</td>
</tr>
<tr>
<td>Do your subs play to 20Hz?</td>
<td>No, THX Ultra2/yes</td>
<td>Subwoofer frequency response.</td>
</tr>
<tr>
<td>Boundary Gain Compensation:</td>
<td>off, on</td>
<td>Reduces the bass to compensate for listening positions close to a wall.</td>
</tr>
<tr>
<td>Rear speaker separation</td>
<td>&lt;12&quot;/0.3m, 12-48&quot;/0.3-1.2m, &gt;48&quot;/1.2m</td>
<td>Separation between rear speakers; only available when there are four surrounds.</td>
</tr>
<tr>
<td>Use AAC decoder to decode:</td>
<td>all Zone 2 streams, AAC to main out</td>
<td>Action of AAC decoder; only if a tape card is fitted.</td>
</tr>
<tr>
<td>Zone 2 digital output is:</td>
<td>decoded, bitstream</td>
<td>Zone 2 digital output format when previous option is set to Zone 2.</td>
</tr>
<tr>
<td>Copy/Zone 2 analogue out:</td>
<td>fixed, variable</td>
<td>Whether the Copy/Zone 2 analogue output is controlled by the volume control.</td>
</tr>
<tr>
<td>Zone 3 analogue out:</td>
<td>fixed, variable</td>
<td>Whether the Zone 3 analogue output is controlled by the volume control.</td>
</tr>
<tr>
<td>Timeout to Home buttons:</td>
<td>on, off</td>
<td>Whether the soft keys revert to the home keys after a delay.</td>
</tr>
<tr>
<td>Diagnostic displays:</td>
<td>on, off</td>
<td>Whether diagnostic displays are shown.</td>
</tr>
<tr>
<td>Is the G68 IR Controller?</td>
<td>Auto, Controller, Not Controller</td>
<td>Whether the product is the infra-red controller for the system.</td>
</tr>
<tr>
<td>Main System Address</td>
<td>1-8</td>
<td>Advanced setting (normally 1).</td>
</tr>
<tr>
<td>Copy System Address</td>
<td>1-8</td>
<td>Advanced setting (normally 2).</td>
</tr>
<tr>
<td>Zone System Address</td>
<td>1-8</td>
<td>Advanced setting (normally 3).</td>
</tr>
<tr>
<td>Product Address</td>
<td>1-8</td>
<td>Advanced setting (normally 1).</td>
</tr>
</tbody>
</table>
To toggle the IR mode

• If necessary press On/Off to put the surround controller into standby.

• Press More.

The display shows:

```
Version  IR  Wizard Calib  Lock
```

• Press IR to toggle between IR Auto (auto setup), IR Con. (controller), and IR N.Con. (not controller).

After a short delay the surround controller will return to standby.
Calibrating the system

Introduction

We recommend that you perform the calibration procedure using the MSR+ and from the listening position.

As you run the calibration procedure the name of each calibration test is shown on the front-panel display, followed by the parameters adjusted in the test.

Each calibration test uses a test signal designed to give the best results.

Using a Sound Pressure Level meter

Although you can perform the calibration procedure by ear, it is recommended that you perform the tests using a Sound Pressure Level meter. These are available fairly cheaply from Tandy/Radio Shack, or your Meridian dealer may be able to lend you one.

Set the Sound Pressure Level meter to C weighted, and Slow. Take readings with the meter at the listening position, pointing vertically. You should hold the meter with an outstretched arm to minimise reflections from your body.

You can choose to display and enter distances in either feet and inches or metres.
**To start the calibration procedure**

*Either:*
- Press **Next** on the last option of configuring settings; see page 34.

*Or:*
- Press **On/Off** to put the digital surround controller into standby.
- Press **More**.

If the product is locked the display shows:

```
Version Unlock
```

- Press **Unlock**.

The display shows:

```
Version IR Wizard Calib Look
```

- Press **Calib**.

The display shows **Please wait....**

After a few seconds the display shows the first calibration test:

```
Press More for help
Left Level +0.0dB
```

For more detailed information about this and the other calibration tests see the following sections.

**To exit from the calibration procedure**

You can exit from the calibration procedure at any time, and any parameters you have set will be retained:

- Press **On/Off**.

**To complete the calibration procedure**

When you reach the end of the calibration procedure the following display confirms that you have completed the calibration of the system:

```
Calibration complete.
```

- Press **Restart** to restart the calibration procedure, or **Next** to complete the wizard.

The display shows:

```
Press More for help
Wizard complete
```

*Either:*
- Press **Exit** to return to standby.

*Or:*
- Press **Restart** to return to stage 1; see page 28.
Calibration tests

Levels
These tests allow you to adjust the output level to each speaker individually, and it follows the general guidelines from Dolby Laboratories and THX.

In each test the display shows the speaker being tested, and the current relative level. For example:

- Use ▶ and ◀ to move between each of the speakers in the layout in the sequence: Left, Centre, Right, Side R, Rear R, Rear L, Side L, and subwoofers.
- Use ▲ and ▼ to adjust the level of the speaker. Ignore any tonal difference.

For correct THX reproduction you should adjust each speaker to 75dB SPL using an SPL meter. Even if the speakers are not THX approved this setting is recommended.

If you have Meridian DSP loudspeakers they cannot be set above +0dB.

**Note:** You cannot set the level of a subwoofer by ear, because low-frequency noises sound quieter. To set the subwoofer correctly either use an SPL meter, or set it by ear and then reduce the subwoofer gain by 15dB to correct for human hearing.

- When you have completed the Levels section press ▶ to proceed to the next test.

Distance
These tests allow you to adjust the delay of each of the speakers in the layout to time-align the system so that sounds are coincident when they arrive at the listening position.

Before setting up the speaker outputs you need to measure the distance to each speaker from the listening position:

Measure from ear height at the listening position to the tweeter on each speaker (where applicable), in the distance units you have chosen; see *Settings*, page 35.
Calibrating the system

• Use ▶ and ◄ to move between each of the speakers in the layout.

The display shows the speaker being tested, and the distance:

- Use ▲ and ▼ to change the distance.
- You can press Units to change between feet/inches and metres.

Repeat this for each of the speakers in your layout.

• Press ▶ to proceed to the next calibration stage.

Fine tuning

These tests allow you to fine-tune the phase and delay of each speaker when used in conjunction with other speakers on the layout.

• Use ▶ and ◄ to move between each of the speakers in the layout.

The first display allows you to adjust the phase. For example:

- Choose the correct setting as follows:

<table>
<thead>
<tr>
<th>Setting</th>
<th>What it sounds like</th>
</tr>
</thead>
<tbody>
<tr>
<td>Correct</td>
<td>The sound between the speakers is very even, and does not change radically as you move your head.</td>
</tr>
<tr>
<td>Incorrect</td>
<td>The sound appears diffused, and changes in timbre and apparent location as you move your head.</td>
</tr>
</tbody>
</table>

Pay particular attention to the centre channel, as this can have a dramatic effect on the overall sound.

• Press ▶ to proceed to the next calibration stage.
Speaker size

These tests allow you to determine the bass handling capability of subwoofers and large analogue speakers. Once set, the digital surround controller will limit the bass level to protect the speakers from potential damage.

On starting the test the speaker sizes are set to zero to avoid the possibility of damaging the speakers, and the display shows:

```
Press More for help
Sizes set to zero
```

The display then shows the first large analogue speaker; for example:

```
Press More for help
Left Size 0
```

- Press ▲ or ▼ to adjust the size value for the speaker until it just begins to distort distinctly, and then reduce the value by one.
- Press ► or ◀ to move between each of the speakers to be adjusted.

This is the last test in the calibration procedure; see To complete the calibration procedure, page 38.
Using the Sine/Sub/Sens controls

This section explains how to use the Sine/Sub/Sens controls to check for room resonances, adjust the subwoofer crossover frequency, or adjust the sensitivity of the analogue sources.

To display the Sine/Sub/Sens controls

- If necessary, unlock the digital surround controller as described in Configuration Wizard, page 27.
- Select a source and press More until the bottom line of the display shows:

  
  Radio Trifield 65
  Sine/Sub/Sens.

- Press Sine/Sub/Sens.

The bottom line of the display shows the Sine/Sub/Sens controls:

  
  Radio Trifield 65
  Sine -Xover+ -Sens+

Subwoofer crossover frequency

The G68 Digital Surround Controller allows the crossover frequency for any subwoofers which you have to be adjusted between 30 and 150Hz. The crossover can be set independently for Music, Logic, and 5.1 Movie layouts. The default is the THX standard of 80Hz.

To adjust the subwoofer crossover frequency

- Select a source, then display the Sine/Sub/Sens controls as described above.

- Press Xovr- or Xovr+ to decrease or increase the crossover frequency.

The display shows the current crossover frequency:

  
  CD  Xover  85Hz
  Sine -Xover+ -Sens+

For THX loudspeaker systems you should not adjust these settings; they should be left at 80Hz. 80Hz is also the recommended setting for all movie listening. You may prefer, however, to lower the crossover frequency for music if the main speakers have good bass handling down to, say, 50Hz.

Sinewave sweep test

The G68 includes a sinewave signal test, to help you set the subwoofer crossover frequencies, or check for room resonances. To avoid possible damage to the speakers the volume is reduced to 50, if necessary, on entering the test.

Warning: This test is very loud. Bass protection is turned off during this test, and very loud low-frequency signals may damage the speakers.

To use the sinewave sweep test

- Select a source, then display the Sine/Sub/Sens controls as described above.

- Press Sine to turn on the sinewave signal.
Calibrating the system

The display shows:

![Display](image)

An 80Hz sinewave will be played through all channels.

You can change the test signal using the menu keys, as described in the following sections.

To select the channel
• Press Chan.

You can select any individual channel, or All Channels.

To change the sweep rate
• Press ▲ or ▼ to change the sweep rate and direction, as follows:

<table>
<thead>
<tr>
<th>Display</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>CD Sine 80.0Hz</td>
<td>Fast sweep up.</td>
</tr>
<tr>
<td>Chan ▼ ▲ Sound Exit</td>
<td>Slow sweep up.</td>
</tr>
<tr>
<td>CD &gt; 81.5Hz</td>
<td>Paused.</td>
</tr>
<tr>
<td>Chan ▼ ▲ Sound Exit</td>
<td>Slow sweep down.</td>
</tr>
<tr>
<td>CD Pause 80.0Hz</td>
<td>Fast sweep down.</td>
</tr>
<tr>
<td>Chan ▼ ▲ Sound Exit</td>
<td></td>
</tr>
<tr>
<td>CD &lt; 78.5Hz</td>
<td></td>
</tr>
<tr>
<td>Chan ▼ ▲ Sound Exit</td>
<td></td>
</tr>
<tr>
<td>CD &lt;&lt; 70.5Hz</td>
<td></td>
</tr>
</tbody>
</table>

To change the volume
• Use the volume keys in the usual way.

To change the input
• Press Sound.

You can select between the following inputs:

<table>
<thead>
<tr>
<th>Option</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>Input</td>
<td>The current input.</td>
</tr>
<tr>
<td>Sine</td>
<td>A sinewave.</td>
</tr>
<tr>
<td>Noise</td>
<td>Pink noise, band bass 500Hz to 2kHz for main channel.</td>
</tr>
<tr>
<td>Silent</td>
<td>Silence.</td>
</tr>
</tbody>
</table>

Alternatively you can switch between inputs using the menu keys on the MSR+. 
Setting up sources

This section explains how to use the Sine/Sub/Sens controls to adjust the sensitivity of the analogue sources.

To adjust the sensitivity of a source

To obtain the best signal-to-noise ratio for each analogue source you can adjust its sensitivity to give the highest level that does not produce clipping.

• Select the source you want to adjust, with loud source material playing.
• Display the Sine/Sub/Sens controls as described above.
• Press Sens- or Sens+ to decrease or increase the sensitivity.

The display shows the current sensitivity and the peak level; for example:

TV 1.4V Peak -3
Sine -Xover+ -Sens+

You can adjust the sensitivity between 0.7, 1.0, 1.4, 2.0, and 2.8V (least sensitive).

If the sensitivity is set too high the input will clip the loudest passages, and the peak will be 0dB.

The display shows, for example:

TV 2.0V Clip -0
Sine -Xover+ -Sens+

In this case reduce the sensitivity by selecting a higher number.

If you have selected a digital source you cannot adjust the sensitivity and the display shows, for example:

DVD Not Analogue
Sine -Xover+ -Sens+ 
DSP presets

This chapter gives details of the DSP presets and their parameters, and describes how to modify them.

DSP presets

The G68 Digital Surround Controller provides two types of DSP preset. One set is available if the input is two-channel; eg from a traditional stereo source or a two-channel DVD-A. The other set is available if the input is 5.1 or 6 channels of discrete audio; eg from a Dolby Digital DVD-V or a music DVD-A. The DSP presets available in each set are described in the following pages.

<table>
<thead>
<tr>
<th>Layout</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>Music</td>
<td>For music presets: two-channel (eg Trifield) and multichannel (eg Discrete).</td>
</tr>
<tr>
<td>Logic</td>
<td>For two-channel movie presets: eg PLIIx Movie.</td>
</tr>
<tr>
<td>5.1 Movie</td>
<td>For multichannel movie presets: eg Cinema.</td>
</tr>
</tbody>
</table>

Speaker layouts

The G68 Digital Surround Controller provides great flexibility in the way in which you use the loudspeakers in your system. For example, the speaker step of the Configuration Wizard allows you to use the subwoofers and centre speaker only for movie material see Configuring speakers, page 30. With the Meridian Configuration Program you can specify three different speaker layouts, each with a different use of subwoofers and centre speaker:
Standard parameters

All DSP presets (except Mono and Direct) provide the following standard parameters.

Individual DSP presets provide additional parameters, to allow you to adjust specific features provided by that preset. For full details refer to information about each preset later in this chapter.

<table>
<thead>
<tr>
<th>Parameter</th>
<th>Range</th>
<th>Default</th>
<th>What it changes</th>
</tr>
</thead>
<tbody>
<tr>
<td>Treble*</td>
<td>-10dB to +10dB</td>
<td>+0dB</td>
<td>The slope of the frequency response.</td>
</tr>
<tr>
<td>Bass*</td>
<td>-5dB to +5dB</td>
<td>+0dB</td>
<td>The bass response.</td>
</tr>
<tr>
<td>Phase*</td>
<td>+ or -</td>
<td>+</td>
<td>The phase of all loudspeakers.</td>
</tr>
<tr>
<td>Axis†</td>
<td>-2 to +3</td>
<td>-1</td>
<td>The vertical balance.</td>
</tr>
<tr>
<td>Balance</td>
<td>&lt;10 to 10&gt;</td>
<td>&lt;0&gt;</td>
<td>The L-R balance.</td>
</tr>
<tr>
<td>HS Output?*</td>
<td>Y or N</td>
<td>Y</td>
<td>Select Y for high-rate audio, upsampled if necessary. Select N for standard-rate audio, downsampled if necessary.</td>
</tr>
<tr>
<td>Centre</td>
<td>-3.0dB to +3.0dB</td>
<td>+0.0dB</td>
<td>The level of the centre.</td>
</tr>
<tr>
<td>Depth</td>
<td>-2.5ms to +5.0ms</td>
<td>+0.0ms</td>
<td>The delay of the centre.</td>
</tr>
<tr>
<td>Rear</td>
<td>-30dB to +10dB</td>
<td>+0dB</td>
<td>The level of the rears.</td>
</tr>
<tr>
<td>Sides</td>
<td>-30dB to +10dB</td>
<td>+0dB</td>
<td>The level of the sides.</td>
</tr>
<tr>
<td>R Delay</td>
<td>0ms to 30ms</td>
<td>Varies</td>
<td>The delay of the rears.</td>
</tr>
<tr>
<td>S Delay</td>
<td>0ms to 30ms</td>
<td>Varies</td>
<td>The delay of the sides.</td>
</tr>
<tr>
<td>LipSync</td>
<td>0ms to 30ms</td>
<td>0ms</td>
<td>The sync. delay.</td>
</tr>
<tr>
<td>RC</td>
<td>As defined</td>
<td>Bypassed</td>
<td>The Room Correction profile, or Bypassed for no room correction.</td>
</tr>
</tbody>
</table>

*These parameters apply to all DSP presets.
†Axis is only available with Meridian DSP loudspeakers.
DSP presets for two-channel material

The G68 provides several signal processing options for two-channel material. The Music DSP presets are designed for use with music from sources such as CD, radio, or two channel DVD-A:

• Music, Trifield, Ambisonics, Super Stereo, Music Logic, PLIIx Music, Stereo, and Direct.

The Logic DSP presets are designed for use with film soundtracks or TV programmes:

• PLIIx Movie, PLIIx THX, TV Logic, and Mono.

The Music and Logic DSP presets use the Music and Logic speaker layout respectively; see Speaker layouts, page 45.

Music

The Music DSP preset extracts the mono and surround components of the original recording. These components provide an alternative representation of the original sound, and this is sometimes used for recording systems or in broadcasts such as FM radio. The mono element is equalised using a proprietary Meridian technique to match the tone colour of the centre speaker, and to compensate for the fact that the frequency response of human hearing changes with direction.

The Music DSP preset is recommended for recordings made with spaced omnidirectional microphones, or using a mono-surround technique.

Trifield

As for the Music DSP preset, the Trifield preset extracts the mono and surround components of the original recording. It then calculates the signals for the front, left, centre, and right speakers, using the phase and amplitude differences between the three front channels, to redistribute the sounds on a frequency-dependent basis.

This gives a significant improvement over traditional stereo, which converts the differences between the microphone signals into amplitude differences in the speaker signals. This version of the Trifield algorithm is virtually impossible to implement without digital signal processing.

Trifield is recommended for well-made recordings and stereo television broadcasts that are not Dolby Surround encoded. An advantage over the Music DSP preset is that the front stereo image is more focused, and the width of the image can be adjusted.

Music and Trifield DSP preset parameters

<table>
<thead>
<tr>
<th>Parameter</th>
<th>Options</th>
<th>What it changes</th>
</tr>
</thead>
<tbody>
<tr>
<td>Centre</td>
<td>Flat, EQ1-3</td>
<td>The timbre of the centre loudspeaker.</td>
</tr>
<tr>
<td>Width†</td>
<td>0-1.5</td>
<td>The width of the image.</td>
</tr>
<tr>
<td>Surr. Rear</td>
<td>Surr. Rear, Surr. Side, Surr. All</td>
<td>Switches the surround signal between the side and rear speakers.</td>
</tr>
<tr>
<td>R Filter</td>
<td>Off, 1kHz, 3kHz, 7kHz</td>
<td>The cutoff of high frequencies from the rear surrounds.</td>
</tr>
<tr>
<td>S Filter</td>
<td>Off, 1kHz, 3kHz, 7kHz</td>
<td>The cutoff of high frequencies from the side surrounds.</td>
</tr>
</tbody>
</table>

†Trifield only.
Ambisonics
The Ambisonics DSP preset can decode UHJ format, the two-channel stereo-compatible encoding found on Ambisonically-recorded discs and broadcasts. This material is specifically encoded for surround reproduction and can give breathtakingly realistic sound when replayed using the digital surround controller.

Ambisonics surround sound is quite unlike conventional stereo. A special microphone technique picks up the sound of the original performance in all three dimensions, allowing an archive to be made which describes the soundfield exactly at that position. The microphone signals are then encoded using a phase-amplitude matrix to allow the effect to be conveyed on two-channel carriers (like FM radio, LP, or CD).

The digital surround controller uses accurately matched, frequency-dependent, phase-amplitude matrices to decode the signal and construct the signals for each speaker feed.

The fundamental difference between Ambisonics surround sound and conventional stereo is that the signals from all the speakers combine to produce a coherent soundfield at the listening position, giving the illusion that you are sitting inside the recording space whether you are at the exact central seat or well off to one side.

Of all the signal-processing options, Ambisonics is the one that requires the greatest attention to speaker choice and positioning.

Super
Super synthesises a signal from a conventional stereo recording or broadcast so that it can be decoded using the Ambisonic decoder. The result is especially effective for two particular types of recordings:
- Those using true coincident microphone techniques.
- Multi-tracked or multi-miked recordings.

Ambisonics and Super DSP preset parameters

<table>
<thead>
<tr>
<th>Parameter</th>
<th>Options</th>
<th>What it changes</th>
</tr>
</thead>
<tbody>
<tr>
<td>Width*</td>
<td>0 to 1</td>
<td>The width of the image.</td>
</tr>
<tr>
<td>Row†</td>
<td>A, C, E, G, I, K, M</td>
<td>The seating position; the letters are like rows in a hall.</td>
</tr>
<tr>
<td>Channels</td>
<td>7, 6, 5, 4</td>
<td>The number of speakers.</td>
</tr>
<tr>
<td>R Filter</td>
<td>Off, 3kHz, 7kHz, 9kHz</td>
<td>The cutoff of high frequencies from the rear surrounds.</td>
</tr>
<tr>
<td>S Filter</td>
<td>Off, 3kHz, 7kHz, 9kHz</td>
<td>The cutoff of high frequencies from the side surrounds.</td>
</tr>
</tbody>
</table>

*Super only.
†Ambisonics only.
MusicLogic

MusicLogic is a music DSP preset based on Pro Logic II with the addition of user-adjustable steering, designed to provide an exciting experience with many types of studio-produced music.

MusicLogic DSP preset parameters

<table>
<thead>
<tr>
<th>Parameter</th>
<th>Options</th>
<th>What it changes</th>
</tr>
</thead>
<tbody>
<tr>
<td>Roll</td>
<td>Off, Low, Med, Max</td>
<td>The degree of left-right steering.</td>
</tr>
<tr>
<td>Yaw</td>
<td>Off, Low, Med, Max</td>
<td>The degree of front-rear steering.</td>
</tr>
<tr>
<td>Steered All</td>
<td>Steered Rear, Steered Side, Steered All</td>
<td>Which of the four surround channels are generated by steering.</td>
</tr>
</tbody>
</table>

PLIIx Music

The PLIIx Music preset is designed to use the Pro Logic IIx DSP processing mode to decode music sources. It provides additional Width, Dimension, and Panorama preset parameters to allow you to adjust the soundfield.

PLIIx Music DSP preset parameters

<table>
<thead>
<tr>
<th>Parameter</th>
<th>Options</th>
<th>What it changes</th>
</tr>
</thead>
<tbody>
<tr>
<td>Steered All</td>
<td>Steered Rear, Steered Side, Steered All</td>
<td>Which of the four surround channels are generated by steering.</td>
</tr>
<tr>
<td>Width</td>
<td>0 to 7</td>
<td>The centre spread, where 0 is full centre and 7 is full left and right.</td>
</tr>
<tr>
<td>Dimension</td>
<td>-3 to +3</td>
<td>The spatial soundfield, where -3 puts the balance to the rear of the room and +3 puts it to the front.</td>
</tr>
<tr>
<td>Panorama</td>
<td>No, Yes</td>
<td>Extends the front stereo image to include the surround speakers, providing a wrap-around effect new to Pro Logic.</td>
</tr>
</tbody>
</table>
Stereo and Direct
The Stereo preset passes the left and right input signals directly to the left and right main speakers. Any mono or front left and right subwoofers continue to be used.

With the Direct preset only the left and right main speakers are used, bypassing any spatial processing and bass management.

There are no additional DSP preset parameters for Stereo and Direct.

PLIIx Movie and PLIIx THX
PLIIx Movie and PLIIx THX use the Dolby Pro Logic IIx DSP processing mode, and are the recommended choice for Dolby Surround encoded material. They also give excellent results with two-channel sources not specifically encoded for Dolby Surround, including two-channel Dolby Digital sources.

Pro Logic IIx re-creates 7.1-channel movie surround from the two-channel source, using improved decoding techniques that preserve the directness of the soundfield, resulting in enhanced image stability compared with the original Pro Logic decoding. Meridian’s implementation of Pro Logic IIx uses proprietary code based on 48-bit precision to give outstanding clarity.

The PLIIx THX DSP preset uses the same PLIIx processing as PLIIx Movie, but adds THX Cinema processing. THX is a set of standards and technologies developed by Lucasfilm Ltd. with the aim of making your experience of the film soundtrack as faithful as possible to what the director intended.

Re-equalisation is used to restore the correct tonal balance for watching a film soundtrack in a small home environment.

Timbre matching filters the information going to the surround speakers so that they more closely match the tonal characteristics of the sound coming from the front speakers. This ensures seamless panning between the front and surround speakers.

THX can also be used with the 5.1 Movie DSP presets; see THX, page 53.

PLIIx Movie and PLIIx THX DSP preset parameters

<table>
<thead>
<tr>
<th>Parameter</th>
<th>Options</th>
<th>What it changes</th>
</tr>
</thead>
<tbody>
<tr>
<td>Surrounds</td>
<td>Rear, Side, All</td>
<td>Which of the four surround channels are generated by steering.</td>
</tr>
<tr>
<td>Pro Logic</td>
<td>Off, On</td>
<td>On selects an emulation of the original Pro Logic decoding.</td>
</tr>
</tbody>
</table>
**TV Logic**

TV Logic is a Logic preset based on Pro Logic IIx with the addition of user-adjustable steering, designed to give higher intelligibility and a more appropriate spatial presentation for studio-based TV material.

**TV Logic DSP preset parameters**

<table>
<thead>
<tr>
<th>Parameter</th>
<th>Options</th>
<th>What it changes</th>
</tr>
</thead>
<tbody>
<tr>
<td>Roll</td>
<td>Off, Low, Med, Max</td>
<td>The degree of left-right steering.</td>
</tr>
<tr>
<td>Yaw</td>
<td>Off, Low, Med, Max</td>
<td>The degree of front-rear steering.</td>
</tr>
<tr>
<td>Surrounds</td>
<td>Rear, Side, All</td>
<td>Which of the surround channels are generated by steering.</td>
</tr>
</tbody>
</table>

**Mono**

In the Mono DSP preset you can choose to listen to:

- Only one of two input channels, such as when different languages or material are carried on each channel.
- A combined version of the two input channels, such as if the material was originally mono and has been conveyed on a two-channel carrier.

**Mono DSP preset parameters**

<table>
<thead>
<tr>
<th>Parameter</th>
<th>Options</th>
<th>What it changes</th>
</tr>
</thead>
<tbody>
<tr>
<td>Academy</td>
<td>Off or On</td>
<td>Select <strong>On</strong> to include an equalisation (recommended by Lucasfilm Ltd) to correct for a high-frequency balance in some old mono films.</td>
</tr>
<tr>
<td>Party?</td>
<td>No or Yes</td>
<td>Select <strong>Yes</strong> to play the mono signal through all speakers, including subwoofers.</td>
</tr>
</tbody>
</table>

If **Party?** is set to **No**, the combined or selected signal is played only through the centre speaker, or the left and right speakers if there is no centre, to centrally localise high-frequency hiss and clicks.

**Note:** If **Party?** is set to **Yes**, full range bass is played through any speakers that are not supplemented by a subwoofer, and this may damage small speakers at high volume levels.
DSP presets for multichannel material

Multichannel audio signals can come from either encoded data streams (such as Dolby Digital) or as discrete channels from a DVD player. If you are using Meridian SmartLink then all formats will reach the G68 as discrete channels. With suitable loudspeakers the G68 can upsample these to provide a more enjoyable surround experience.

The G68 Digital Surround Controller will automatically select the right decoder algorithm and present the same set of preset choices for all streams. Note: Some presets are only available if there are four surround speakers in the system.

There are four multichannel Music presets:

- Discrete, PLIIx Mus6, THX Music, and Ambisonics B format (discrete inputs only).

There are five multichannel Movie presets:

- Cinema, PLIIx Mov6, THX, THX Surround EX, and THX Ultra2 Cinema.

The multichannel Music presets all use the Music speaker layout and the multichannel Movie presets all use the 5.1 Movie speaker layout; see Speaker layouts, page 45.

Cinema
The Cinema preset is recommended for listening to multichannel movie soundtracks when no further processing is required.

Discrete
The Discrete preset is similar to Cinema, except that it uses the Music speaker layout and sets the LFE level to -10dB.

Discrete and Cinema DSP preset parameters

<table>
<thead>
<tr>
<th>Parameter</th>
<th>Options</th>
<th>What it changes</th>
</tr>
</thead>
<tbody>
<tr>
<td>2+2+2*</td>
<td>Off, 5.1, Side, 7.1</td>
<td>Allows you to specify how DVD Audio channels 3+4 should be interpreted:</td>
</tr>
<tr>
<td></td>
<td>Off ignores them, 5.1 and 7.1 use them for centre and LFE, Side uses them for the side speakers, 7.1 adds side speakers to 5.1.</td>
<td></td>
</tr>
<tr>
<td>Surround†</td>
<td>Surr. Rear, Surr. Side, Surr. All</td>
<td>Allows you to specify which speakers the surround channels should be sent to in a system with four surrounds.</td>
</tr>
<tr>
<td>R Filter</td>
<td>Off, 1kHz, 3kHz, 7kHz</td>
<td>The cutoff of high frequencies from the rear surrounds.</td>
</tr>
<tr>
<td>S Filter</td>
<td>Off, 1kHz, 3kHz, 7kHz</td>
<td>The cutoff of high frequencies from the side surround.</td>
</tr>
<tr>
<td>LFE</td>
<td>-28dB to 0dB</td>
<td>The relative level of the LFE bass channel.</td>
</tr>
</tbody>
</table>

*Discrete only.
†Cinema only.
THX
As with the PLIIx THX DSP preset, THX re-equalises the signals to suit domestic listening conditions, and applies frequency-response correction and decorrelation to the surround channels to make the surround sound more realistic. It can be used whether or not your other equipment is THX approved.

THX DSP preset parameters

<table>
<thead>
<tr>
<th>Parameter</th>
<th>Options</th>
<th>What it changes</th>
</tr>
</thead>
<tbody>
<tr>
<td>Surround</td>
<td>Surr. Rear, Surr. Side, Surr. All</td>
<td>Switches the surround signal between the side and rear speakers.</td>
</tr>
</tbody>
</table>

PLIIx Mov6, THX Surround EX, PLIIx Mus6, THX Ultra2 Cinema, and THX Music
These presets are available if you have four surround speakers. They use Dolby Pro Logic IIx, Dolby Surround EX, and THX Ultra2 Cinema processing to generate multiple signals for larger home theatres.

PLIIx Mov6 uses extended PLII technology from Dolby to generate four surround signals from traditional multichannel source material like Dolby Digital 5.1. It is intended for use with movie soundtracks.

PLIIx Mus6 also creates four surround signals; it is intended for multichannel music playback from sources such as DVD-A or SACD music discs.

PLIIx Mov6, THX Surround EX, PLIIx Mus6, THX Ultra2 Cinema, and THX Music preset parameters

<table>
<thead>
<tr>
<th>Parameter</th>
<th>Options</th>
<th>What it changes</th>
</tr>
</thead>
<tbody>
<tr>
<td>LFE</td>
<td>-28dB to 0dB</td>
<td>The relative level of the LFE bass channel.</td>
</tr>
</tbody>
</table>
Ambisonics
The Ambisonics preset allows you to decode multi-channel sources which have been encoded in Ambisonics B format.

Ambisonics B format contains four independent channels of information to give a three-axis representation of the sound at the recording position. The signals are: mono sound pressure, left-right velocity component, front-back velocity component, and up-down velocity component.

Using dynamic range control
If the input format is Dolby Digital, the 5.1 Movie DSP presets provide an additional Compress parameter to allow you to take advantage of the dynamic range information provided in the Dolby Digital format to provide dynamic range control without the distortion involved in analogue methods.
Defining your own presets

The G68 Digital Surround Controller allows you to modify any of the built-in presets, and save them for future use.

You can either save the changes to the built-in preset, or you can create up to 10 presets of your own, with names of your choice, so you can use them alongside the built-in presets.

To save the preset settings

• Make sure the menus are unlocked; see To run the Configuration Wizard, page 27.
• Press DSP to select the preset you want to modify.
• Change the preset parameters to the values you want to store.
• Press More then Store, or Function + Store on the MSR+.

The display shows the next available user-defined preset. For example:

Alternatively press ▼ to choose the built-in preset you started with. For example:

• Press Store.

The settings have been stored in the new or existing preset you selected.

If you are defining a user preset you can now edit the name of the preset if you wish.

A flashing cursor shows the letter you are editing:

• If you want to overwrite an existing user-defined preset press ▲ to select the preset you want to overwrite.

For example:

• Press ▶ or ◀ to select the character position you want to edit.
• Press ▲ or ▼ to change the character.

Each press steps through the sequence A to Z, a to z, 0 to 9, full stop, and blank. You can also select a blank directly by pressing Clear on the MSR+.
For example, you could change the name to:

```
Write label for preset Concert
```

- When you have entered the name you want to use press Store.

The display shows:

```
Stored Concert
```

To make the new preset the default for the current source and audio format:

- Press Assign.

**To clear a user-defined preset**

- Make sure the menus are unlocked; see *To run the Configuration Wizard*, page 27.
- Press DSP to select the preset you want to clear.
- Press More then Clear, or Function + Clear on the MSR+.

The display shows Preset Clear.

If you clear a preset that was saved over a built-in preset, the original settings are restored.
Troubleshooting

We expect you to achieve superb results with your digital surround controller. If, however, you encounter any problems, either when installing and configuring it, or during operation, please check the following pages for suggested solutions. If these suggestions fail to cure the problem, please contact your Meridian dealer for further assistance.

General operating problems

**Standby light not lit**
- Check that the AC power supply is connected correctly.
- Check that the **ON OFF** switch on the back panel is in the **ON** position.

If the light still does not illuminate, check any fuses in your power supply and the fuse in the inlet of the G68. If these are all intact, contact your dealer.

**Erratic or unexpected system behaviour**
Redo the Auto Configure process as follows:

- Put the whole system into standby.
- Make sure you are operating the MSR+ from a position where all the units can receive the infra-red.
- Press **Clear** on the MSR+.
- Observe all units responding correctly.

In extreme cases, the memory of the G68 may have been corrupted. If this is suspected perform a full reset; see *Resetting the product*, page 28.
Troubleshooting

Remote not working
Check the following:

• The battery in the MSR+.
• Remove the Comms connections from the G68 and check whether it responds now. If so, replace the connections and perform an Auto Configure procedure; see To connect to other Meridian G Series, 500 Series, or 800 Series equipment, page 24.
• See if the G68 has been set up as Not Controller in the Configuration Menu; see Configuring other settings, page 34.

Note: This may be deliberate by your dealer.

When playing a Dolby Digital DVD, the G68 selects a two-channel preset
DVDs include a two-channel Dolby Digital soundtrack, which will use the default two-channel preset.

• Select a six-channel soundtrack, if it is available.

Unit is overheating
Check that there is adequate ventilation around the unit.

Audio problems

Hum on analogue input
• Check the source equipment. Disconnect each source in turn.
• If the hum originates from a ground loop, an antenna or cable supply may be the cause. In this case an antenna-lead isolator should be fitted.
• If the G68 seems to be the cause of hum consult your dealer.

There is radio interference
The G68 is a digital audio and computing device which has been designed to very high standards of electromagnetic compatibility.

If this equipment does cause or suffer from interference to/from radio or television reception then the following measures should be tried:

• Reorient the receiving aerial (or antenna) or route the antenna cable of the receiver as far as possible from the G68 and its cabling.
• Ensure that the receiver uses well-screened antenna cable.
• Relocate the receiver with respect to the G68.
• Connect the receiver and this product to different AC outlets.
• If the problem persists contact your dealer.
Audible hiss at high volume settings
The input dynamic range of most current recordings is at maximum 16 bit. The reason for this is that currently CD, DVD, and LaserDisc use a 16-bit standard, although DVD can support up to 24-bits. The analogue sources you have cannot achieve this kind of range. For comparison, analogue sources are likely to be of the order of:

- VCR, 12 bits.
- FM radio, 13 bits.
- Reel to reel tape, 13 bits.
- Cassette tape, 12 bits.
- LP, 11 bits.

Note: There may be a difference between the dynamic range of the source channel when it is operating, and the noise you hear in standby. For example, LP normally has lower noise when the stylus is not in the groove; similarly tape will be quieter when it is stopped. CD may also be quieter when it is stopped, producing so called 'digital silence'.

The G68 has a 24-bit capability on its internal analogue-to-digital converter, which is used for analogue sources. When the volume is turned up high you may hear its dither as a hiss when the sources are stopped. This hiss is lower than the background noise of your recordings and should be of no consequence.

Sound not clear
- If speech sounds muffled in a system with a centre speaker, check that sound is coming from the centre as there may be a connection problem. In a digital or Meridian feed to the centre you may have set it up to be right instead of left so that it is playing a subwoofer signal.
- If speech sounds muffled in a system with no centre speaker, you may have selected a layout that expects one. See Configuring speakers, page 30.

Centre not working
There may be a connection problem.

- In a digital or Meridian feed to the centre, you may have set it up to be right instead of left, and therefore it may be playing a subwoofer signal.

There is a hiss when starting DTS LaserDiscs or CDs
The DTS audio stream is indistinguishable from a PCM audio stream; the G68 takes 30ms to identify the encoding, during which a hiss is heard.

- With non-video DTS sources you can add a 30ms delay to avoid this.
- With video sources you can create a DTS-only source to avoid any hiss.

For more information about each of these options see the Meridian Configuration Program Guide.
The preset changes unexpectedly with a multichannel source
If you are using a non-Meridian source on the MHR SmartLink input, proprietary data may cause preset switching.

- Select **Force this source to be six-channel** for the source. See the *Meridian Configuration Program Guide*.

**Video problems**

**Poor picture quality**
Picture quality may suffer if you do not attend to the following:

- Are you using suitable quality cables with good connectors?
- Is there a ground loop created between any of the components connected to the G68?

```
Remember that reception of broadcast or cable signals can be significantly deteriorated by cross-modulation in the RF domain. It is unwise to attempt to cascade and mix several video sources, eg LaserDisc, VCR, etc, to an antenna system.
```

**The picture is very dark or very bright when using a composite input**
This could be due to a DC offset on the video source.

- Try using inputs V3 or V4, which include DC blocking circuitry for use with set-top boxes and other sources which typically exhibit this effect.

**FM tuner problems**

**FM tuner reception is poor**
To obtain high-quality stereo reception on FM a good aerial is essential. Try positioning the aerial at different points in a room; generally performance is best high up and near a window.

```
In some areas an external fixed aerial will be necessary. This can be placed in a loft or mounted externally.
```

**RDS station names are not being received**
Not all stations transmit the station name in all areas.

```
If the station name is not available you can define a preset station with a name; see the *G Series System Guide*.
```

**AM tuner problems**

**AM tuner reception is poor**
Position the antenna to maximise the strength of the station you want to receive and to reduce interference from other stations on nearby frequencies.

```
Position the antenna away from items that generate electrical interference, such as fluorescent tubes or televisions.
```
Maintenance

Cleaning

To clean the case, display panel, and keypad
• Disconnect the power cord before cleaning the unit.

The exterior surfaces of Meridian G Series products are made from solid anodised aluminium, powder coated steel, thermoplastic rubber, and glass.

They are designed to be easily wiped clean with a dry, lint free cloth. Greasy marks should be removed by light rubbing with a slightly damp cloth and a trace of proprietary glass cleaner. Do not use any other solvent or abrasive based cleaners.

Ensure that no liquid enters the casework and that the product is completely dry before re-connection.

To clean the audio and video connections
The audio and video sockets on the back of the product are gold plated and do not need to be cleaned if gold-plated phono plugs are used. Otherwise, it is recommended that you unplug and reconnect the plugs at least once a year. A proprietary contact cleaner can be used to some advantage.

The electrical digital output should be treated in a similar way.

To change the mains fuse
• Remove the mains connector, and pull out the drawer above the power input to access the fuse.

Before replacing a blown fuse, it is best to ascertain the cause of the failure.

The fuse drawer includes a spare fuse. This should be replaced by a fuse of the same rating.
Troubleshooting

Service and guarantee

Service
The Meridian G Series of hi-fi components has been carefully designed to give years of untroubled service. There are no user-serviceable parts inside the case, nor do the units require any form of maintenance.

In the unlikely event that your product fails to function correctly, it should be returned, in its original packaging, to your Meridian dealer.

In case of difficulty within the UK or USA please contact the appropriate sales and service address shown on page iv.

In case of difficulty outside the UK or USA, contact the importing agent for the territory. A list of Meridian agents outside the UK is available from Meridian Audio.

No responsibility can be accepted for the product whilst in transit to the factory or an agent, and customers are therefore advised to insure the unit. When seeking service under guarantee, proof of the date of purchase will be required.

Guarantee
The product is guaranteed against defects in material and workmanship for two years from the date of purchase.

The guarantee is void if the product has been subject to misuse, accident, or negligence, or has been tampered with or modified in any way without the written authorisation of Meridian Audio Limited. **Note:** Connecting anything other than the correct network lead to the Comms sockets may cause damage to the product which will not be covered by this guarantee. Attempted servicing by unauthorised people may also invalidate this guarantee. Labour and carriage charges are not covered unless by local agreement.

Outside the UK, local warranty liability is restricted to equipment purchased within the territory. Our agents outside the UK are only under contractual obligation to service under-guarantee equipment sold through them. They are entitled to make a non-refundable charge for any service carried out on other equipment.

This guarantee does not limit your statutory rights within the country of purchase.
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